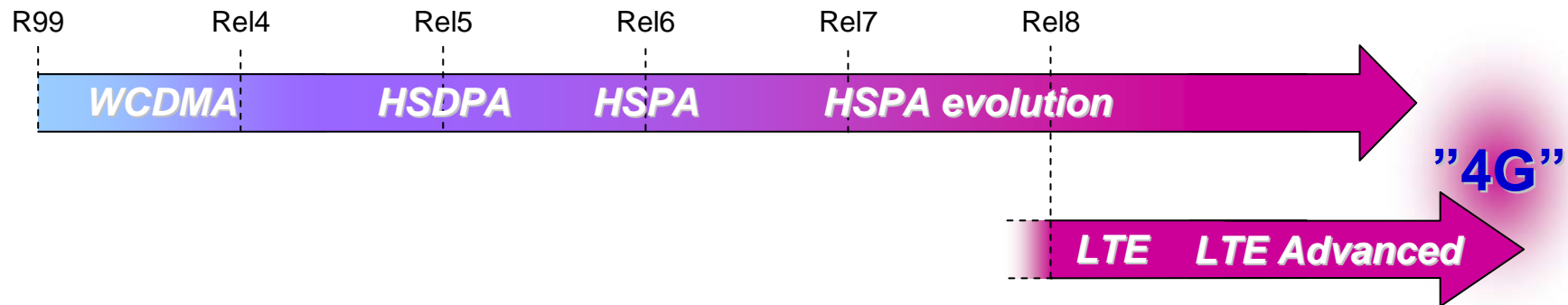


# LTE – Long-Term Evolution

Stefan Parkvall

# 3G Evolution



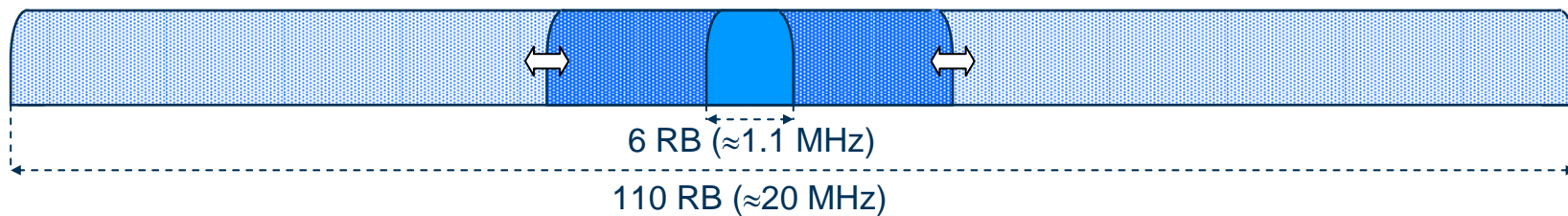
- HSPA evolution
  - gradually improved performance at a low additional cost *in 5MHz spectrum allocation*
- LTE
  - significantly improved performance *in a wide range of spectrum allocations*
  - further evolved into *IMT-Advanced*

# *LTE Key Features*

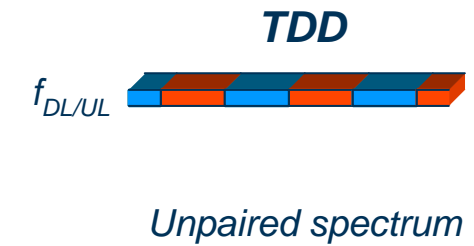
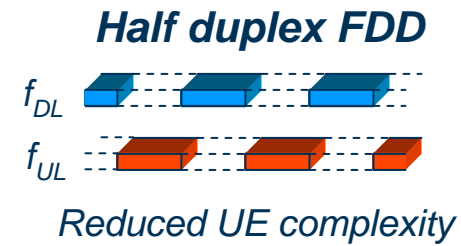
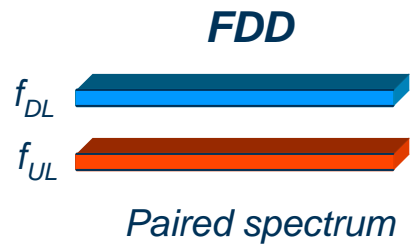
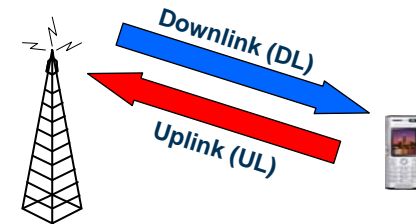


# Bandwidth flexibility

- LTE physical-layer specification supports any bandwidth in the range 6 RBs to 110 RBs in steps of one RB (1 RB=12×15 kHz)



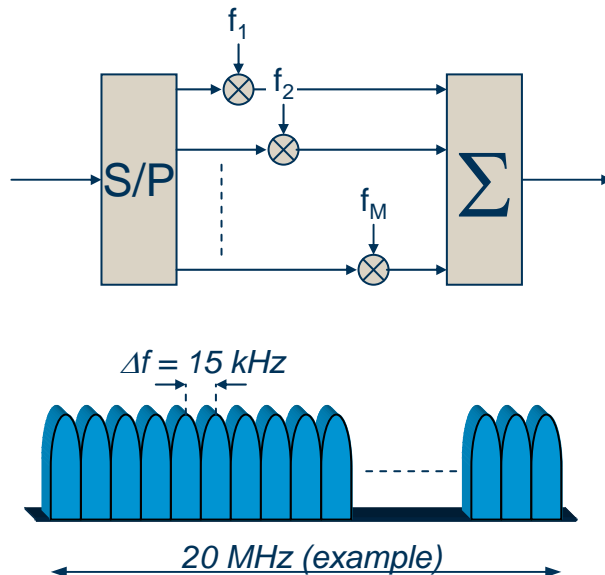
- Support for paired *and* unpaired spectrum allocations



# Transmission Schemes

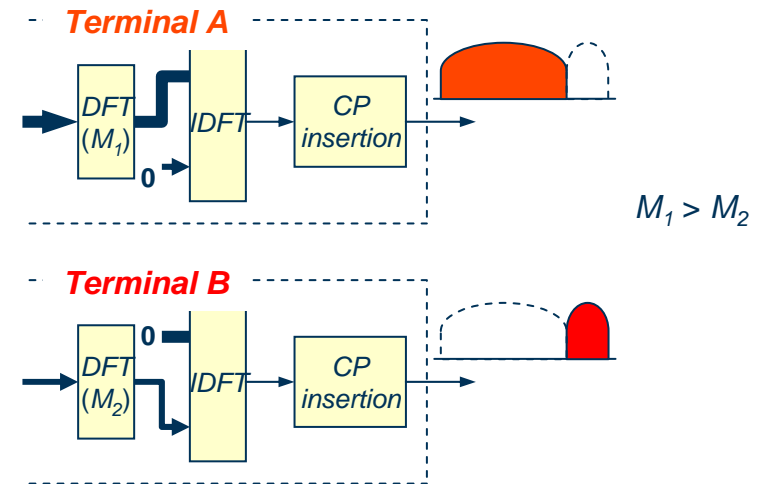
- Downlink – OFDM

- Broadcast, MIMO, ...
- Robustness, especially at high bandwidths
- Access to frequency domain



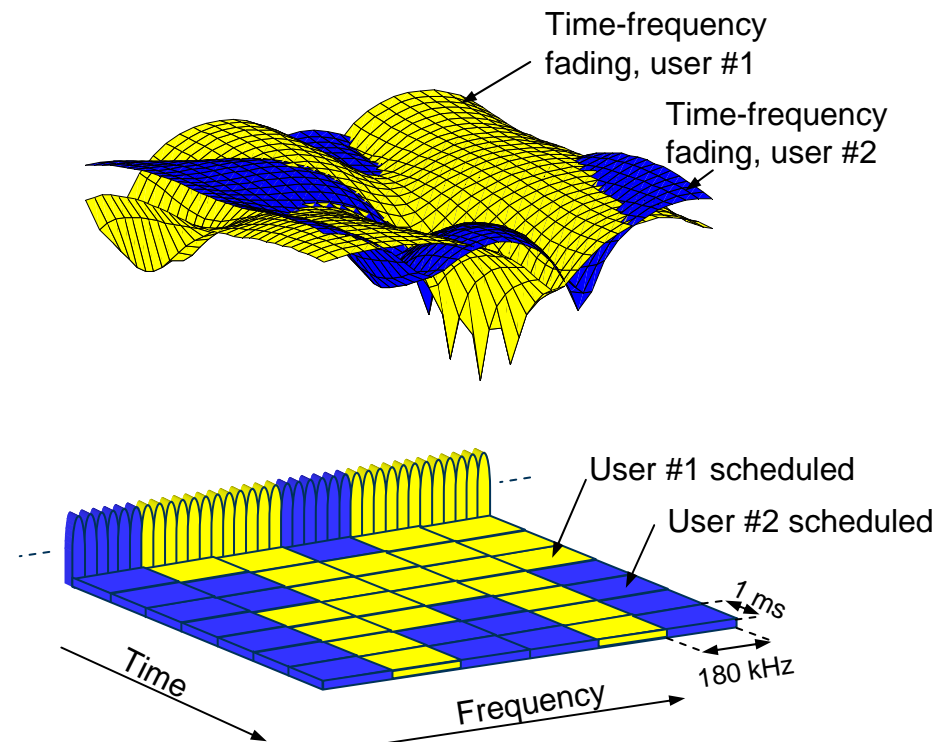
- Uplink – SC-FDMA

- Single-carrier
  - ➔ small PA back-off
  - ➔ improved coverage
- Scheduled TDMA/FDMA uplink
  - ➔ intra-cell orthogonality



# Channel-Dependent Scheduling

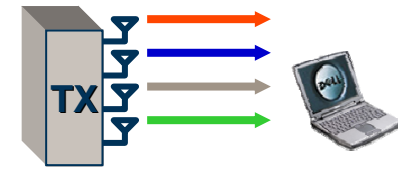
- Shared channel transmission
- Select user and data rate based on *instantaneous* channel quality
  - Time-domain adaptation used already in HSPA
- Scheduling in time **and** frequency domain
  - Link adaptation in time domain only



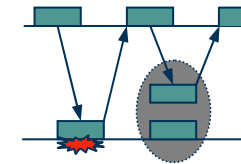
# MIMO, HARQ, and MBSFN

Who said you were tired of abbreviations?

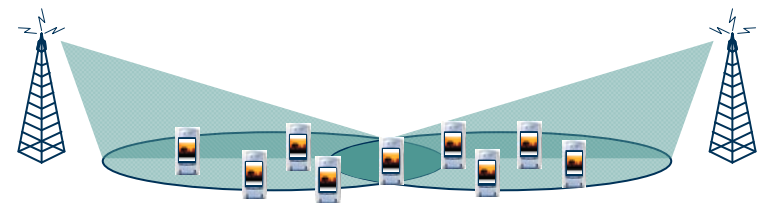
- Multi-antenna support
  - Integral part of LTE
  - All terminals support 2 Rx antennas
- Hybrid ARQ
  - Rapid retransmission, soft combining
  - 8 ms HARQ RTT
- MBSFN
  - Multicast-Broadcast Single-Frequency Network



Multi-layer transmission  
("MIMO")



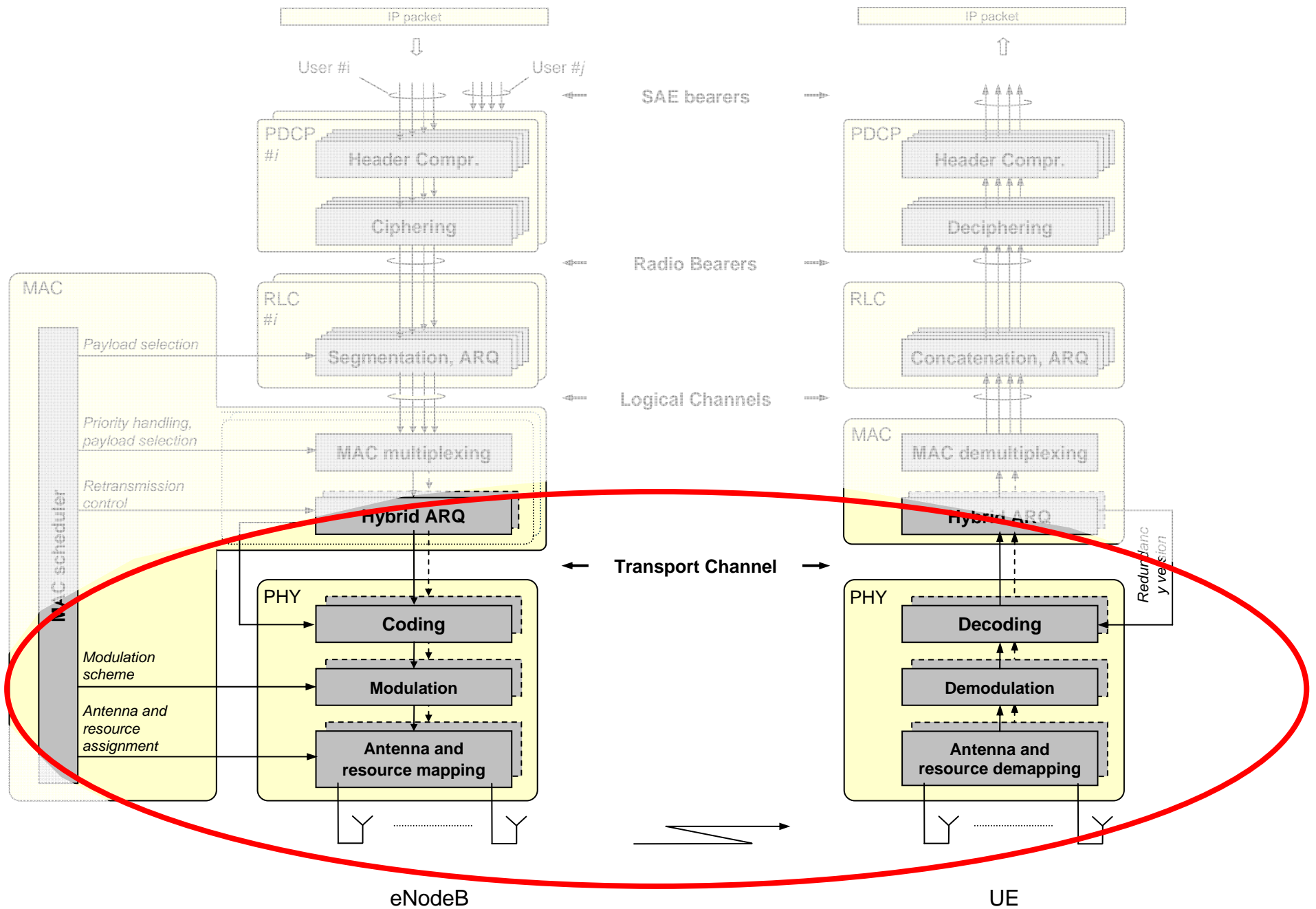
Fast Retransmissions  
with Soft Combining



# *L1 Overview*

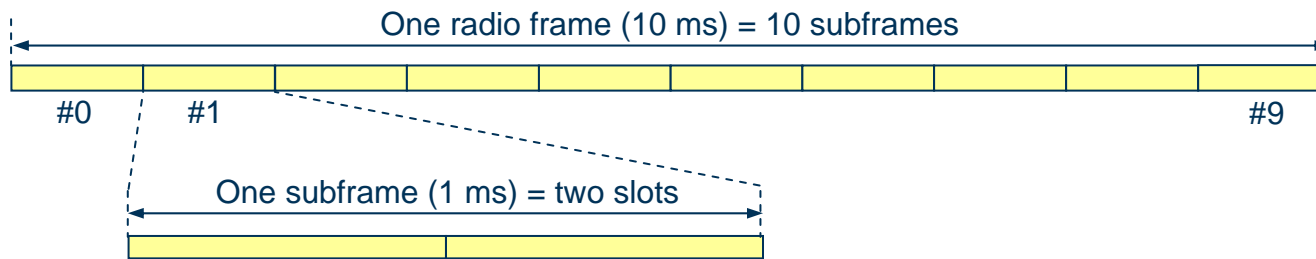




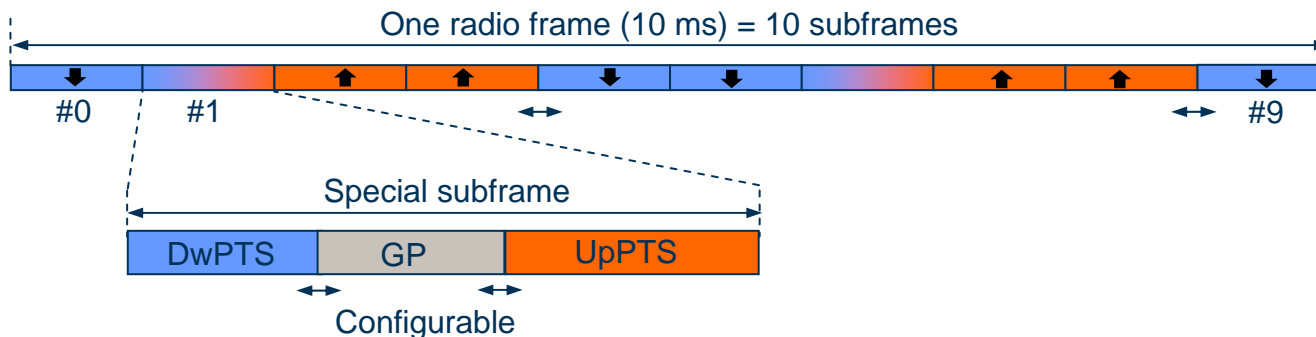


# Time-domain Structure

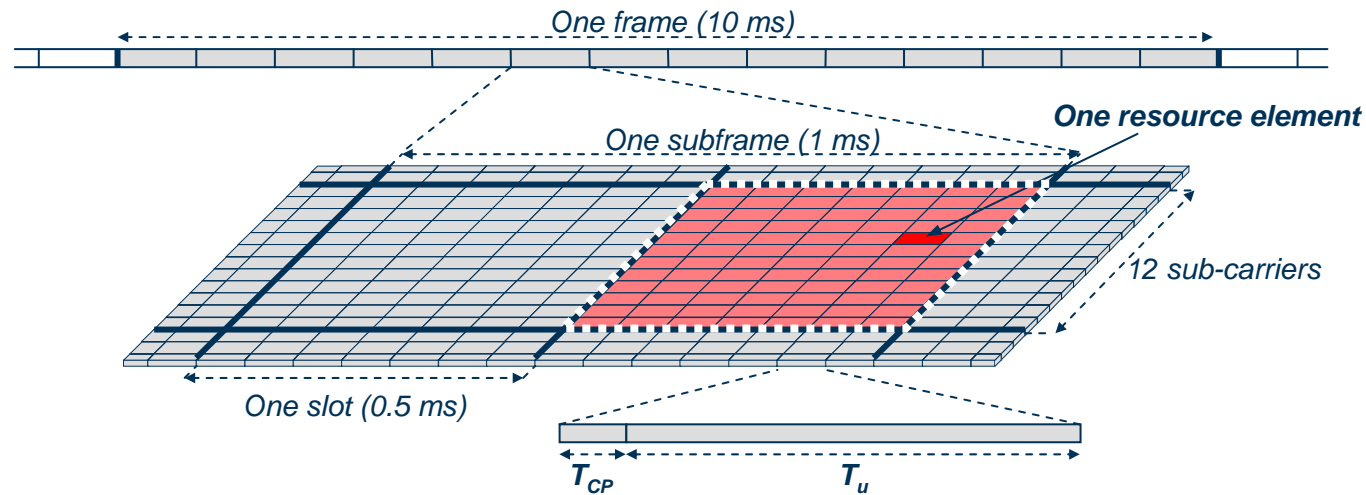
- Frame structure type 1 for FDD (full and half duplex)



- Frame structure type 2 for TDD
  - Similar to FS1...but with a special subframe for DL-to-UL switch



# Physical Resources



- Time domain structure:
  - 10 ms frame consisting of 10 Subframes of length 1 ms
  - Each subframe consisting of 2 Slots of length 0.5 ms
  - Each slot consisting of 7 OFDM symbols (6 symbols in case of extended CP)

# Downlink Processing

CRC insertion (16 bit for BCH, 24 bit for DL-SCH)

DL-SCH: Turbo w. QPP, extra CRC per code block  
 BCH: tail-biting conv. code

Rate matching, redundancy version generation per code block, circular buffer

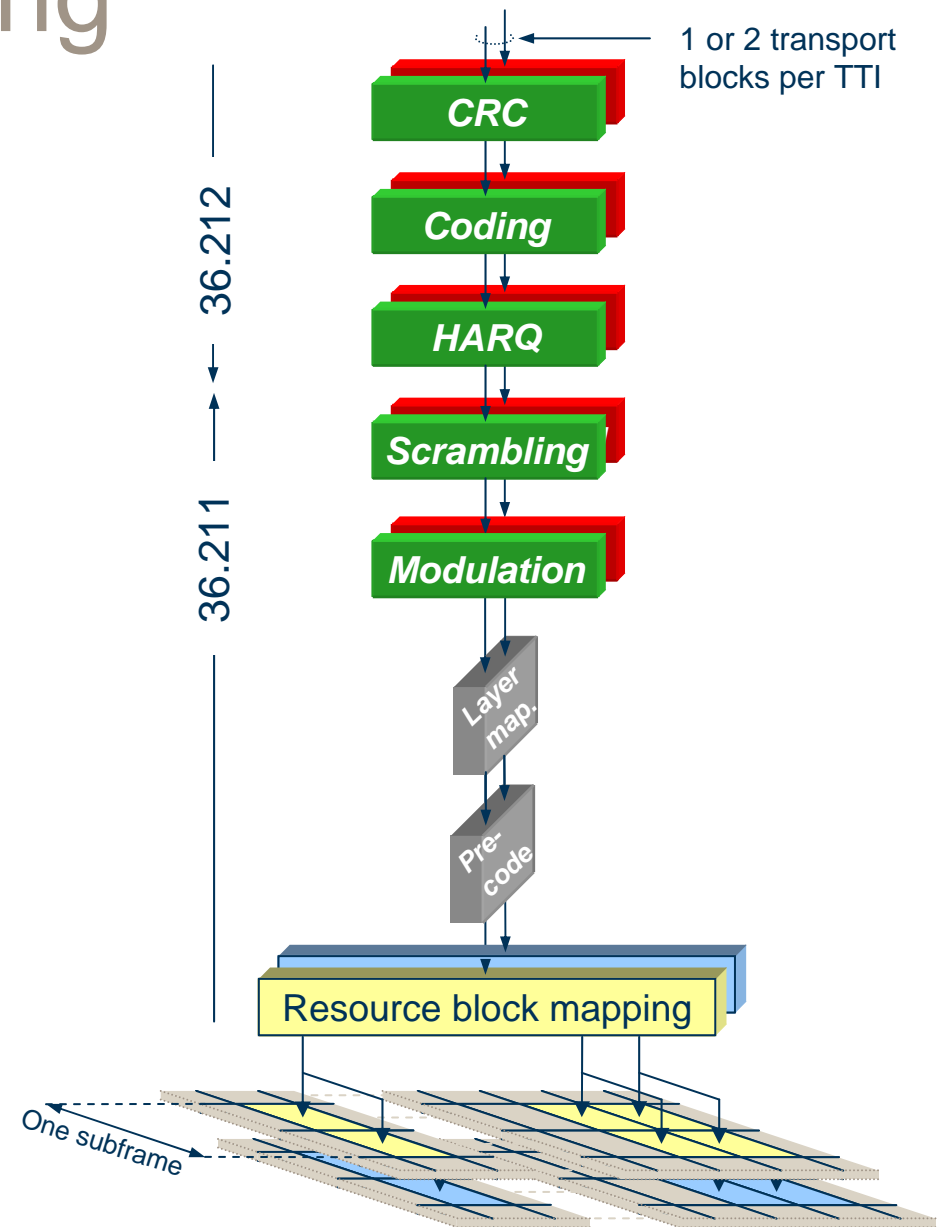
Transport-channel-specific scrambling using length-33 Gold sequences

Modulation (QPSK, 16QAM, 64QAM)

Mapping to transmission layers (for multi-layer transmission)

Precoding (for multi-rank transmission)

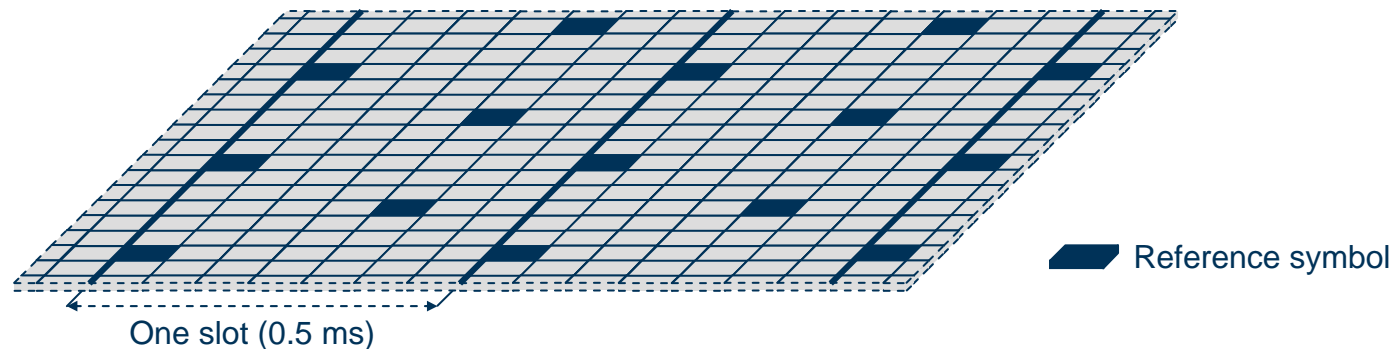
Resource block mapping



# Cell-specific reference signals

## Single-antenna transmission

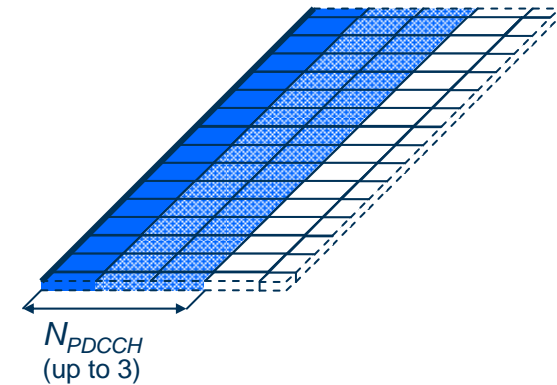
- Time-domain position: In OFDM symbol #0 and #4 of each slots
  - Symbol #0 and #3 in case of extended CP
- Frequency-domain position: Every 6th subcarriers
  - 3 subcarriers staggering between symbols



- 504 different *Reference Signal Sequences*
  - *Normal CP*: 168 Pseudo-random sequences × 3 Orthogonal Sequences
  - *Extended CP*: 504 Pseudo-random sequences
- PDSCH-to-RS EPRE different (but known) in RS and non-RS OFDM symbols

# Downlink L1/L2 control signaling

- To support DL-SCH and UL-SCH transmission
- Mapped to first  $N_{PDCCH}$  OFDM symbols of each subframe
  - $N_{PDCCH}=1, 2, 3$  OFDM symbols
  - TDM of data and control → micro-sleep possible



- PCFICH – Physical Control Format Indicator Channel
  - Value of  $N_{PDCCH}$
- PHICH – Physical Hybrid ARQ Indicator Channel
  - ACK/NAK of uplink transmission
- PDCCH – Physical Downlink Control Channel
  - Scheduling assignments, scheduling grants, ...

# UL-SCH Processing

- UL-SCH processing similar to DL-SCH

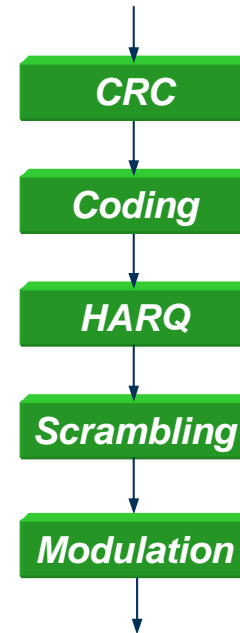
CRC insertion (24 bits)

Rel 6 Turbo coding (with QPP interleaver)

Rate matching, redundancy version generation

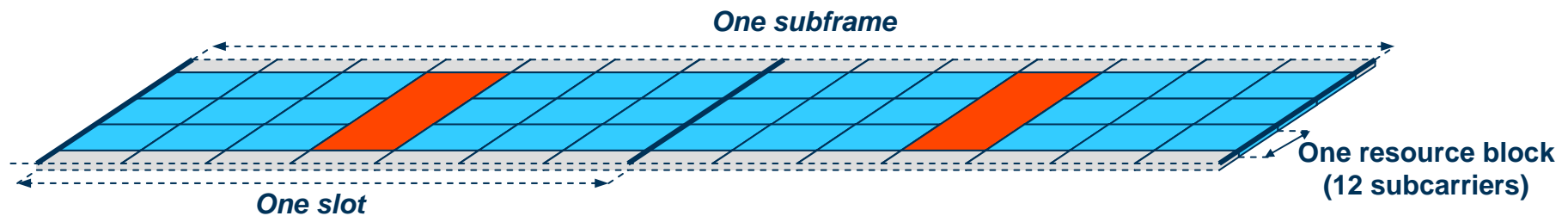
UE-specific scrambling for interference randomization

Modulation (QPSK, 16QAM, 64QAM)



To DFTS-OFDM modulation,  
including mapping to assigned  
frequency resource

# PUSCH DM RS

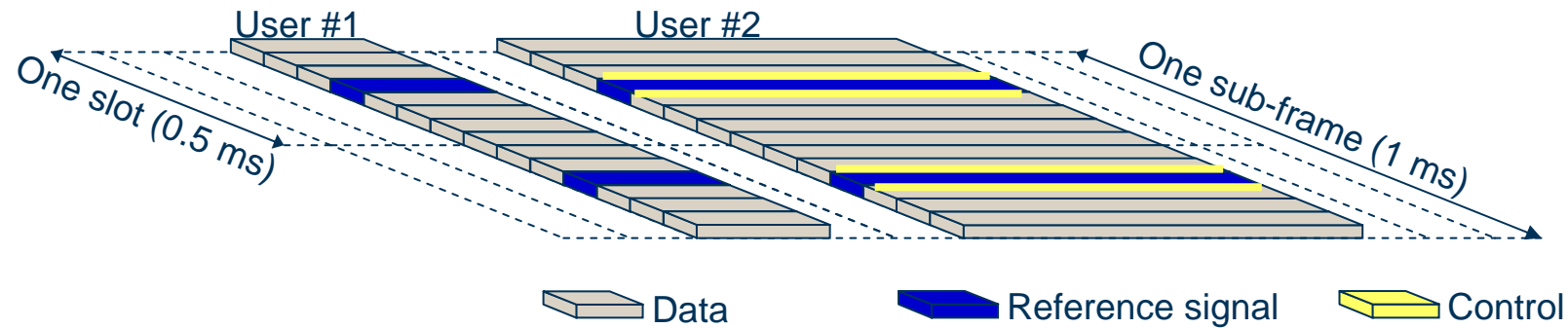


- One reference-signal symbol per slot (*two per subframe*)
  - In DFTS-OFDM symbol #3
- RS bandwidth equals uplink resource-allocation size
  - $N_{RB} = 3$  in example above

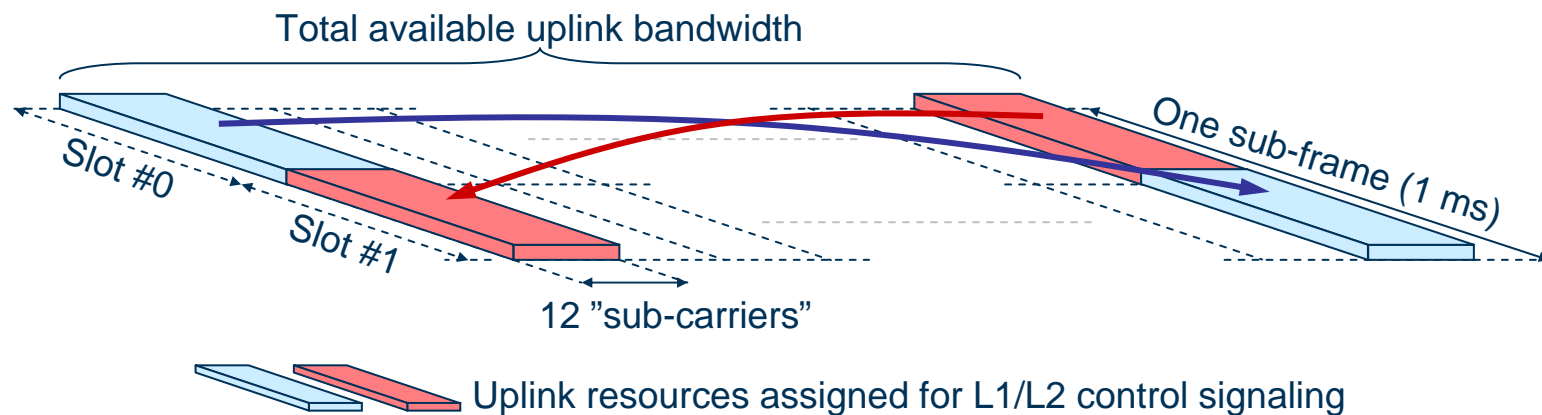


# Uplink Control Signaling

- Control on PUSCH (simultaneous data and control)

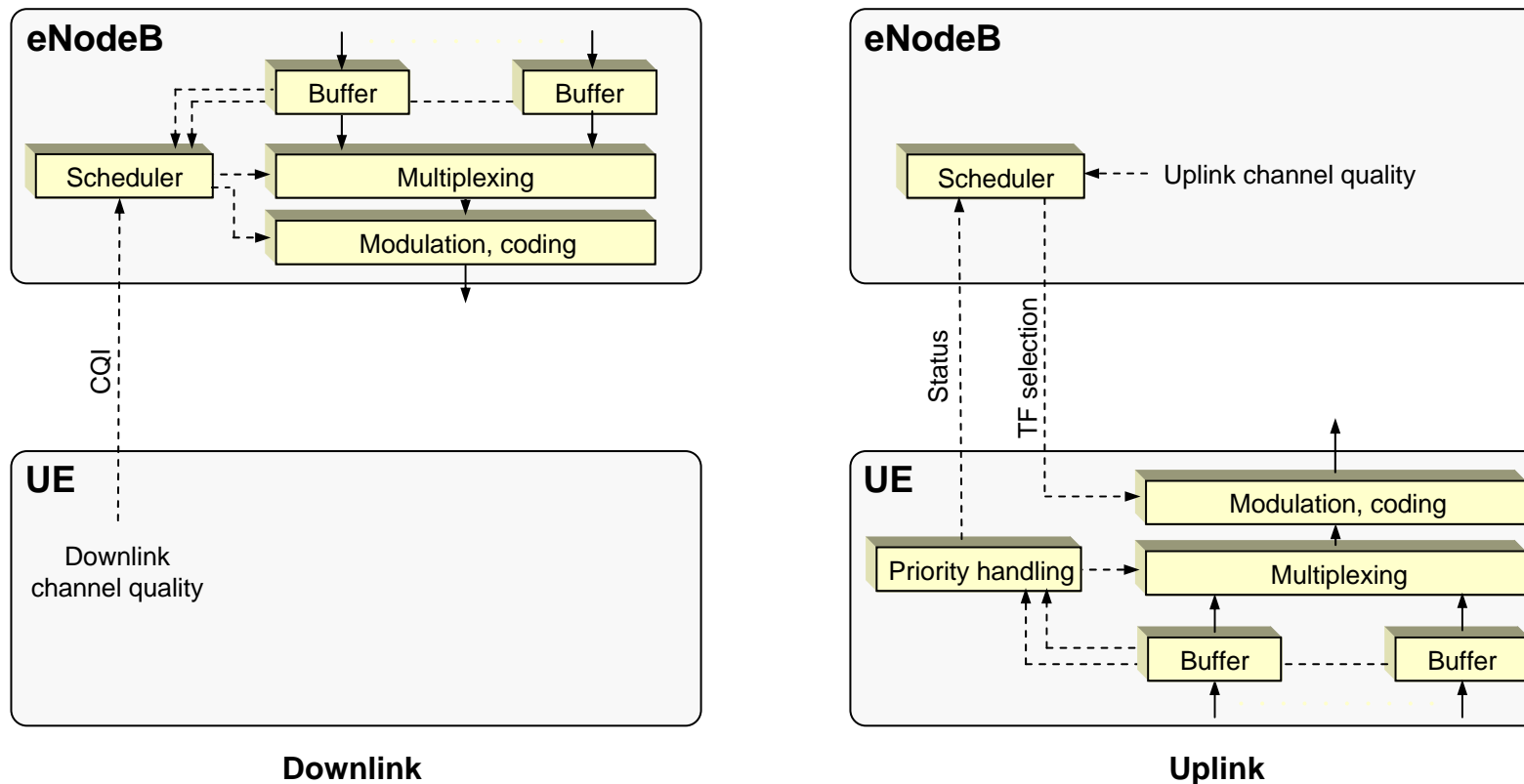


- Control on PUCCH (control only)



# Uplink Scheduling

- Uplink transport format *controlled by eNodeB*
  - No TFC selection in the UE



# UE Categories

Category	1	2	3	4	5
DL peak rate	10	50	100	150	300
UL peak rate	5	25	50	50	75
Max DL mod	64QAM				
Max UL mod	16QAM	?	?	?	64QAM
Layers for spatial mux.	1	2		?	4

- All UEs support 4 Tx antennas at eNodeB
- Soft buffer sizes under discussion
- MBMS is a separate capability
- FDD, HD-FDD and TDD are independent capabilities

# *Work in 3GPP*

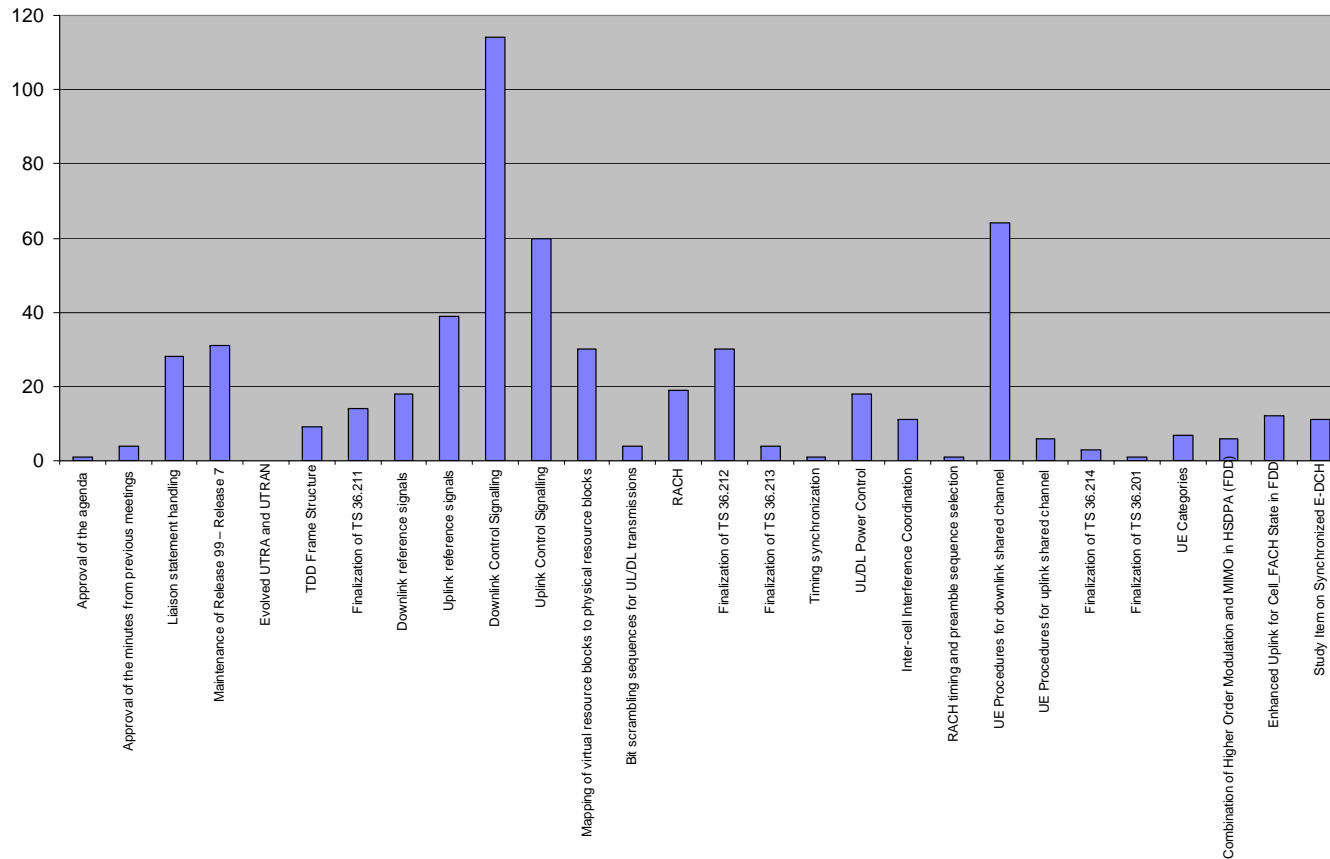
# Standardization

- RAN1 meetings held ~8 times a year
  - Meetings run from Monday to Friday
  - Held in various countries in Europe, North America, and Asia
  
- Meeting schedule 2007
  - January 15-19, Sorrento, Italy
  - February 12-16, St Louis, USA
  - March 26-30, St Juliens, Malta
  - April 17-20, Beijing, China
  - May 7-11, Kobe, Japan
  - June 25-29, Orlando, USA
  - August 20-24, Athens, Greece
  - October 8-12, Shanghai, China
  - November 5-9, Seoul, Korea

# Typical RAN1 Meeting

- Approx 200 delegates attending and ~550 documents submitted...

Number of Contributions per Agenda Item



# 3GPP Status

- LTE (Rel-8) almost completed
- L1 specifications frozen and under change control
  - Only "bug fixes" possible
- Higher layers will mostly be frozen in March 2008
- Around 3 years in 3GPP to complete LTE Core Specifications
  - Study item approved late 2004
  - Study item completed September 2006
  - Detailed specifications (work item) ready late 2007/early 2008

# Taking You Forward...

